

Portrait

Name _____	
Archetype _____	Tier _____
Aspiration _____	
Relationships _____	
Anima _____	

Appearance

Elemental Type _____	Body _____	Mind _____	Spirit _____
Action Points _____	Health _____	Mana _____	Initiative _____

HP <input type="text"/> / <input type="text"/>	MP <input type="text"/> / <input type="text"/>	Shell <input type="text"/> / <input type="text"/>
Physical Attack <input type="text"/>	Magical Attack <input type="text"/>	Evasion <input type="text"/>
Physical Defense <input type="text"/>	Magical Defense <input type="text"/>	Resistance <input type="text"/>
Physical Accuracy <input type="text"/>	Magical Accuracy <input type="text"/>	Status Accuracy <input type="text"/>

Statuses

Injuries

Archetype Abilities

Rank 1	Name _____	Type _____	Cost _____
Description _____ _____			
Rank 3	Name _____	Type _____	Cost _____
Description _____ _____			
Rank 5	Name _____	Type _____	Cost _____
Description _____ _____			
Rank 7	Name _____	Type _____	Cost _____
Description _____ _____			

Talents

Striker	Name _____	Caster	Name _____
Description _____ _____		Description _____ _____	
Healer	Name _____	Defender	Name _____
Description _____ _____		Description _____ _____	
Support	Name _____	Saboteur	Name _____
Description _____ _____		Description _____ _____	

Flex Powers

Name	Type	Cost	Description

Advancement Tracker

Current XP	Total XP
<input type="checkbox"/> Increase Attribute by 1	<input type="checkbox"/> Increase Attribute by 1
<input type="checkbox"/> Increase Job Ranks by 3	<input type="checkbox"/> Increase Job Ranks by 3
<input type="checkbox"/> Unlock Job/Learn Talent	<input type="checkbox"/> Learn Flex Power

Game Notes

Equipped Weapon

Name	Type	Quality
_____	_____	_____
Upgrades	Effects	
_____	_____	

Equipped Armor

Name	Type	Quality
_____	_____	_____
Upgrades	Effects	
_____	_____	

Alt Weapon 1

Name	Type	Quality
_____	_____	_____
Upgrades	Effects	
_____	_____	

Alt Weapon 2

Name	Type	Quality
_____	_____	_____
Upgrades	Effects	
_____	_____	

Proficiencies

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Equipped Accessories

Head	
Name	Type
_____	_____
Upgrades	_____
Effects	_____

Neck	
Name	Type
_____	_____
Upgrades	_____
Effects	_____

Belt	
Name	Type
_____	_____
Upgrades	_____
Effects	_____

Arm	
Name	Type
_____	_____
Upgrades	_____
Effects	_____

Arm	
Name	Type
_____	_____
Upgrades	_____
Effects	_____

